

August 2025

	MONDAY 4		TUESDAY 5		WEDNESDAY 6		THURSDAY 7		FRIDAY 8	
Sunday Aug. 3	9:30 AM 12:30 PM	Bridge Supervised Play Duplicate Bridge (Non-Sanctioned)	Closed for Elections		9:30 AM 10:00 AM 12:00 PM 1:00 PM 1:30 PM	Move & Groove Mind Matters (Z) Lunch & Learn: <i>Aging in Place</i> Trivia (Z) Scrabble	9:30 AM 12:00 PM 1:30 PM	Artist Open Studio ACBL Sanctioned Bridge Game Travels with George: <i>Route of the Maya</i>	10:00 AM	Park Walk
Sunday Aug. 10	9:30 AM 10:00 AM 12:30 PM	Bridge Supervised Play Sports N' Sorts Duplicate Bridge (Non-Sanctioned)			By Apt. 9:30 AM 9:30 AM 10:00 AM 12:00 PM 1:30 PM 6:30 PM	Care Management by Natalie Consults Move & Groove Mind Matters (Z) Drive-Through: <i>Cardiac Awareness</i> Scrabble Blue Grass Jam	9:30 AM 12:00 PM	Artist Open Studio ACBL Sanctioned Bridge Game	10:00 AM 1:00 PM	Park Walk Workshop: <i>Safe Driver's – Smart Options</i>
Sunday Aug. 17	9:30 AM 10:00 AM 12:30 PM	Bridge Supervised Play Sports N' Sorts Duplicate Bridge (Non-Sanctioned)			9:30 AM 10:00 AM 12:00 PM 1:00 PM 1:30 PM	Move & Groove Mind Matters (Z) Lunch & Learn: <i>Estate Planning</i> Trivia (Z) Scrabble	9:30 AM 12:00 PM	Artist Open Studio ACBL Sanctioned Bridge Game	10:00 AM	Park Walk
Sunday Aug. 24	9:30 AM 10:00 AM 12:30 PM	Bridge Supervised Play Sports N' Sorts Duplicate Bridge (Non-Sanctioned)			9:30 AM 10:00 AM 12:00 PM 1:30 PM 6:30 PM	Move & Groove Mind Matters (Z) Lunch & Learn: <i>Exploring the Shoulder</i> Scrabble Blue Grass Jam	9:30 AM 12:00 PM 1:00 PM	Artist Open Studio ACBL Sanctioned Bridge Game Animals of Ann Arbor at Gallup	10:00 AM 11:00 AM	Coffee Social Hour Tech Workshop: <i>4 Essential Computer Skills for Older Adults</i>
Sunday Aug. 31	Labor Day Closed		10:00 AM 1:00 PM	Painless Poetry 2.0 Bridge Conventions	10:00 AM 10:00 AM 1:00 PM 1:30 PM	Mindful Movement Mind Matters (Z) Trivia (Z) Scrabble	9:30 AM 10:00 AM 12:00 PM 1:00 PM 1:30 PM	Artist Open Studio Nordic Walking ACBL Sanctioned Bridge Game Animals of Ann Arbor at Gallup Travels with George: <i>Iceland</i>	10:00 AM	Park Walk