

PARK ADVISORY COMMISSION MEETING - TUESDAY, November 18, 2008
4:00 P.M. – CITY COUNCIL CHAMBERS
MEETING AGENDA

CALL TO ORDER

ROLL CALL

APPROVAL OF AGENDA

PUBLIC COMMENTARY - (3 Minutes per Speaker)

A - APPROVAL OF MINUTES

A-1 Minutes from October 21, 2008

SPECIAL PRESENTATIONS

PUBLIC HEARINGS

B - UNFINISHED BUSINESS

B-1 Park Operations Budget, FY 2008

B-2 Resolution naming new Parkland Property purchased from Girl Scouts of Huron Valley

B-3 Resolution to name the property purchased from narrow Gauge Holdings Inc. and Sandra Gunn as Narrow Gauge Nature Area

B-4 Resolution to name the property purchased from Zion Evangelical Lutheran Church as Eberwhite Nature Area

C - NEW BUSINESS

C-1 Update from City Attorney's Office regarding by-laws

C-2 Approval of Ann Arbor Open Space and Parkland Preservation Program Report for 2007/08

C-3 Resolution to Recommend Approval of The Memorandum of Intent and Ann Arbor Skate Park Fund Agreement for the Development of a Skate Park at Veterans Memorial Park

D - COMMISSION PROPOSED BUSINESS

D-1 Review of Park Advisory Commission Work Plan for 2008-09

- E - REPORT FROM PARKS AND RECREATION MANAGER**
- F - REPORT FROM MANAGER OF FIELD OPERATIONS**
- G - REPORT FROM RECREATION ADVISORY COMMISSION**
- H - REPORTS FROM RELEVANT COMMISSIONS, COMMITTEES, BOARDS AND/OR TASK FORCES**
- I - PUBLIC COMMENTARY – GENERAL (3 Minutes per Speaker)**
- J - CLOSED SESSION TO DEAL WITH LAND ACQUISITION ISSUES (If Applicable)**
- K - TRANSMITTALS**
 - K-1** City Council Items Update
 - K-2** Park Projects Update
 - K-3** City of Ann Arbor 2008 – 2013 Park Maintenance and Capital Improvements Millage Status
 - K-4** October 2008 Cost Center Reports

TELEVISED ON ANN ARBOR COMMUNITY TELEVISION NETWORK CHANNEL 16
LIVE: Tuesday November 18, 2008 at 4:00 P.M.

****Persons with disabilities are encouraged to participate. Accommodations, including sign language interpreters, may be arranged by contacting the City Clerk's Office at 994-2700 (V/TDD) at least 24 hours in advance.****